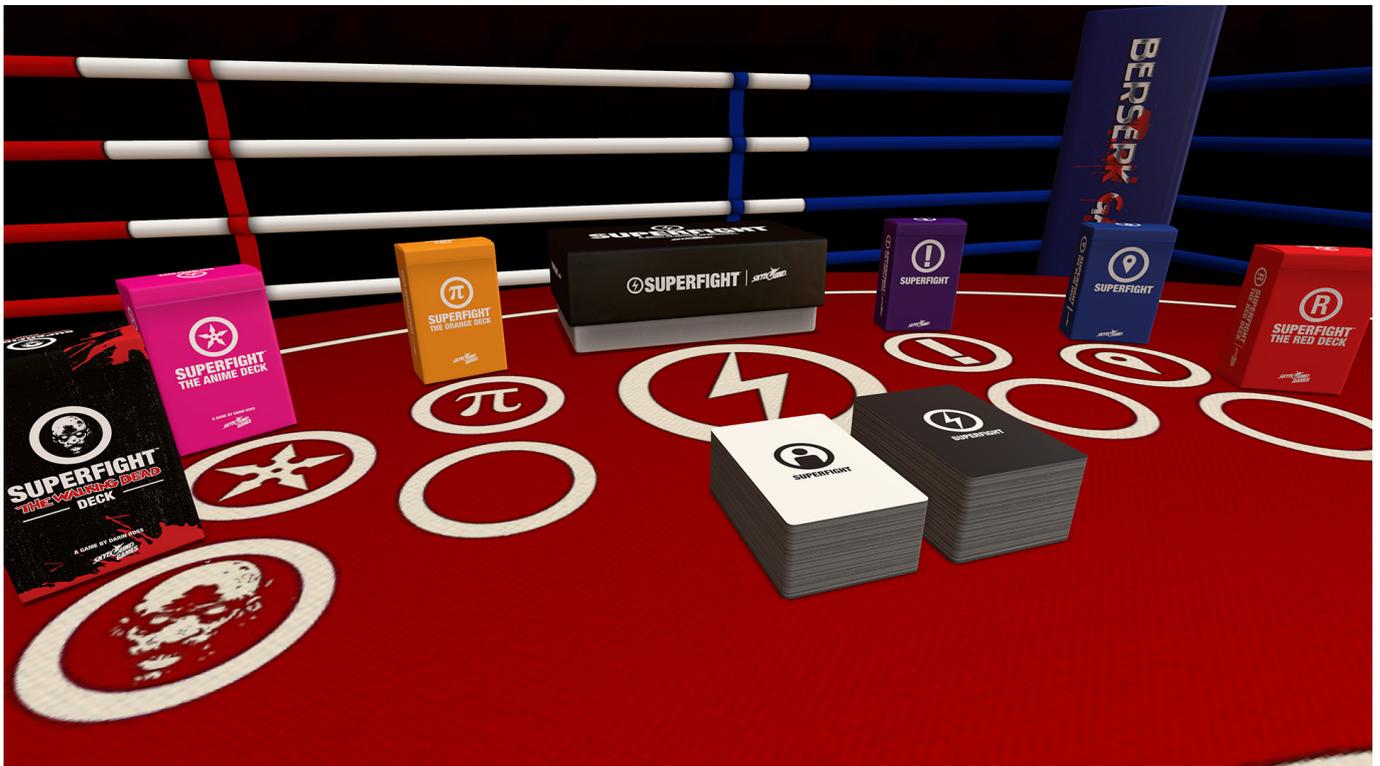

Tabletop Simulator - Superfight Free Download



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About This Content

Only the host needs to own this DLC.

Superfight is the viral card game sensation in which players use cards to create ridiculous characters, and then argue about who would win in a fight.

Included decks:

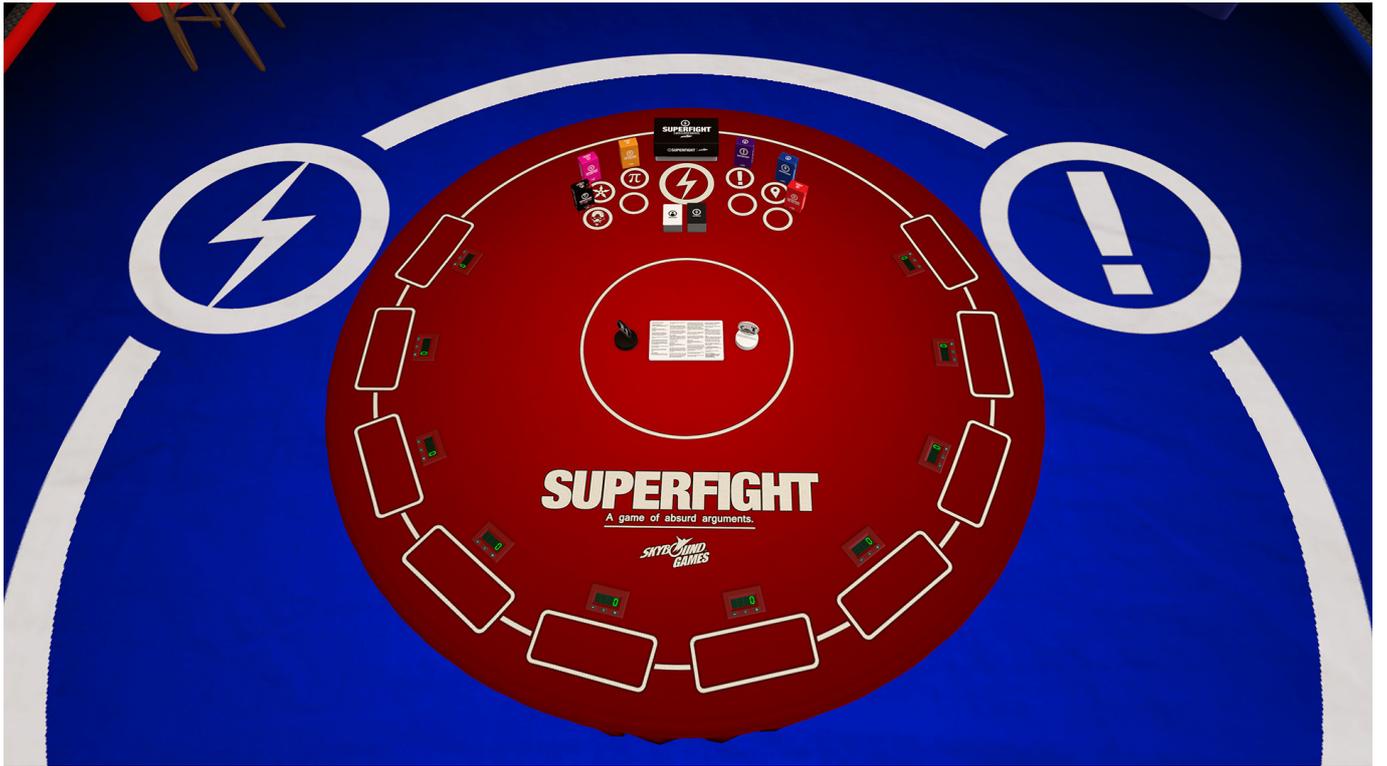
- **500 Card Core Deck** - This is the main starter deck for Superfight.
- **The Blue Deck** - 100 location cards that give settings for the fights ranging from space stations, to oceans of gelatin, to the inside of a volcano.
- **The Purple Deck** - 100 scenario cards that add hazards and conditions to the fights such as kitten stampedes, land mines, and opposite day.
- **The Walking Dead Deck** - 100 cards inspired by Robert Kirkman's hit comic book series. All of your favorite survivors and villains are here, along with the darkest set of attributes yet.
- **The Anime Deck** - 100 cards inspired by your favorite anime. From Pocket Monsters, to Titans, to Sailor Scouts, this deck is ready to raise your fights to a new level of insanity, the kind you can only find in Japan.

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- **The Challenge Deck** - 100 new victory conditions for your fights. Instead of fighting to the death, now you can argue about who would win at Football, Quidditch, or The Game of Thrones. Never have the same fight twice!
 - **The Green Deck** - 100 kid-friendly cards. From fairy tales to cartoons to food weapons, this deck will add some good clean and sometimes messy fun to your game. Don't be fooled by the subject matter; this deck has some very powerful cards.

Title: Tabletop Simulator - Superfight
Genre: Casual, Indie, Simulation, Strategy
Developer:
Berserk Games
Publisher:
Berserk Games, Skybound Interactive
Release Date: 5 Jun, 2015

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English







tabletop simulator superfight. superfight for tabletop simulator. tabletop simulator superfight mod. tabletop simulator superfight free

Attention:

Great DLC but...

It can be better if they make it like UNO on the Xbox 360 where the one person owns the deck can start a lobby for any one to join in and play.

Update:

The awesome devs at Berserk Games really listen to their fanbase and finally made the dlc hostable for people that don't own it by buying the unlimited edition of Superfight. Great idea and still cheaper than buying the physical edition. So buy it now!!!!.

Attention:

If you want to play this DLC with your friends every person that wants to play has to own it.

20th November 2015 Edit: Well seems like there was a change today and now there is only one version of this and only the host has to own it. Thanks for listening I guess even if it was with some delay.. Hey everyone. I am the creator of Superfight. So I am clearly biased in this review, but it's worth saying that I think they did a great job recreating my game. Thanks, Berserk!. Its a very fun card game and well worth the price its asked but if you feel a little eh about buying a paid mod as i call it theres dozens of board games to choose from on the workshop but this is a really fun dlc and i love it 9.5/10 perfect game with friends. Well, IMO you REALLY need someone to play this with, Mic encouraged, and a good ammount of immaturity helps!

whens the other decks getting ported over?. bought it some time ago.it worked flawlessly (even paid for the dlc)decided to play it now after some months of inactivity.the game won't load any card,they are all blank. Friends not included. I bought this even though I don't necessarily have people to play it with yet. Why? Because I feel like we need to support this sort of thing and \$5 is pretty cheap considering the physical copies of these games run around \$45 for the cheaper ones, of which this is one. People complain about everyone needing to buy the DLC to play it, but that just makes sense. Even if 8 of your friends bought it you still haven't reached the price of the physical edition. It lets you share in the cost of the game, be able to play it more conveniently online with people who can't come over to your house for game night, and there's no clean up.

But seriously, we should support these efforts to supply paid DLC. Companies are finally doing something we always ask them to do... learning to work within the system instead of trying to shut it down. They are allowing their games to be sold through Tabletop Simulator instead of suing them to censor it. I think we'd all rather see that happen than not.

Edit: So I just played a couple hours of it and the implementation is done really well AND it comes with two expansion decks which clock in at \$15 a piece for the physical decks. So that's \$75 worth of game for \$5. 15 people would have to buy it to make up for that price. And again, I think it's even better than the physical just for the convenience. If your friends don't want to shell out \$5 then gift it to them. It's still cheaper than it would be if you had to buy it off Amazon.. Its a very fun card game and well worth the price its asked but if you feel a little eh about buying a paid mod as i call it theres dozens of board games to choose from on the workshop but this is a really fun dlc and i love it 9.5/10 perfect game with friends. Well, IMO you REALLY need someone to play this with, Mic encouraged, and a good ammount of immaturity helps!

whens the other decks getting ported over?

Awesome game, lots of fun ... even when playing with online weirdo's and Vor strangers.. Hey everyone. I am the creator of Superfight. So I am clearly biased in this review, but it's worth saying that I think they did a great job recreating my game. Thanks, Berserk!. I cannot recommend this DLC as some cards show up blank for people who join. They don't always work.

The game is fun however when it does decide to work.. Great, however a lot of times when creating an online game the cards constantly load blank :V. UPDATE: The seperation of versions that existed in the original release of this and other Tabletop Simulator DLCs that limited users from hosting the game no longer exists. You just need to buy the DLC and host it and other players should be able to join and enjoy your game.

I upgraded to the Unlimited Edition so I could host the game for my friends, so unless your friends want to buy the \$5 version for each player, I suggest you do the same. It's a much better solution. Thanks to Berserk Games for listening to the fans!

Anyway, onto the actual review. Superfight is a card game about random fighters with random super powers or super problems fighting to the death. To determine who wins, you and everyone else in the fight has to argue who would win in the fight. It's pretty simple when you get right down to it, but leaving the decisions to players who are biased can lead to problems. Try to use logic instead of bias.

The game starts with the youngest player first (like a lot of kid-friendly board games). Once the game starts, each player in order draws 3 Black cards, which are Effects, and 3 White Cards, which are Characters. You only get to choose 1 of each from your hand, then you discard the rest unless some cards say otherwise. Then, you draw 1 Black card from the Black card deck and add that to your fighter. You don't get to choose whether or not you keep it. After all that is when the fighting begins! You and the other players debate on which fighter would be able to successfully win in the battle based on their natural, supernatural, and otherwise aquired abilities. The winner gets a point and keeps their fighter for the next round.

Some of the Character cards can be the Mario Brothers, Stephen Hawking, and any Comic Book character you can think of. Some of the Effect cards can be "No Legs", "Armed with a Portal Gun", "Has an Infinite Sausage Lasso", etc. Some pretty extravagant and random things to be had for sure.

There are some rule variants, which is nice, but I haven't tried them yet. There's also a Blue deck with Locations, and a Purple deck with Scenarios. I haven't used those either, but you can play them before or after people make their Superfighters.

All together, I find this game to be enjoyable, but you'll probably need more than 2 people to enjoy it at its best. I unfortunately only have a few friends with Tabletop Simulator, and I was only able to test with 2 players. I still recommend it if you want a good debate-based card game about random things though.. A lot of fun if you choose the cards randomly from the deck rather than from your hand. Makes trying to explain your case all the more fun. Also, missing the legit green deck. I would like to add every possible card to this to get the maximum amount of enjoyment out of it.

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